



Wildlife Ways Update - Issue One

Thank you for signing up to this email bulletin where we will keep you up to date with all the work taking place on the Wildlife Ways project over the next three years.



Wildlife Ways - the council's £16.8m programme to make Solihull greener - is a programme connecting open spaces and improving existing routes, allowing wildlife to flourish and helping more people to walk and cycle easily across the borough.

Part-funded by the ERDF, there are four projects making up this programme:

- Access corridors for cycling and walking
- Green corridors for wildlife
- Business travel planning support
- Small Habitats Grants Programme

In early February landscape works started in Marston Green (Bickenhill Ward) and so far 150 trees have been planted. There has also been tree planting at Forth Drive, Meriden Park

(Chelmsley Wood Ward) and Babbs Mill (Kingshurst and Fordbridge Wards).

This week, cycleway works have started in Monkspath Hall Road and on Lode Lane/Valley Road. Initially our contractors, Balfour Beatty, are clearing excess vegetation on verges ahead of constructing new widened paths. Following these works, landscape teams will enhance the routes through tree and bulb planting and wildflower turf-laying.

During the works, you may have to walk a little further. Pedestrian diversions will be signposted. For your own safety please use these and allow yourself enough time for your journey.

If you would like more information, please visit our new website www.wildlifeways.co.uk which has downloadable route plans and information on pedestrian diversions. We will be adding more to the website as the programme moves forward.

You can also email us at wildlifeways@solihull.gov.uk for any more information or with any questions.

Ward Information

St Alphege Ward

Work has started on Monkspath Hall Road where the existing footway will be widened. There will be some pedestrian diversions in place so please follow the signed routes and allow a little more time for your journey. These works are expected to last for four months but will be completed in sections to reduce the impact on pedestrians as much as possible.

Elmdon Ward

Construction is underway on the footpath between Lode Lane and Elmdon Park. The alleyway by the side of Jaguar Land Rover will be temporarily closed as a result. Alternative routes for pedestrians will be signposted during this time. Works are expected to last for four months but some sections will be reopened as soon as completed to reduce the impact to pedestrians and cyclists as much as possible.

From next week, 4,500 square metres of wildflower turf will be planted at Elmdon Park. Preparation has started already, and planting and turf-laying is expected to start from Monday 4 March. Work is expected to take two or more weeks and there will be no disruption to traffic.

Castle Bromwich Ward

From next week, about 1,000 square metres of wildflower turf will be planted along Hall Road's verges. Preparation has started and work is expected to take one or two weeks with no disruption to traffic.

Silhill Ward

From next week nearly 12,000 square metres of wildflower turf will be planted opposite Solihull rail station. Work is expected to take two or more weeks and there will be no disruption to traffic.

Nearly forty trees will also be planted in the Streetsbrook Road and Glebe Road areas. This will take two to three weeks with no disruption to traffic.

We look forward to bringing you more information about the Wildlife Ways project next month.



The banner features a teal background. On the left, the text 'your SOLIHULL' is displayed in white, with 'your' in a smaller font and 'SOLIHULL' in a large, bold font. To the right of this text is the Solihull Metropolitan Borough Council logo, which includes a crest and the text 'Solihull METROPOLITAN BOROUGH COUNCIL'. Below the logo, the text 'Sign up to receive our electronic copy of our magazine for residents here' is written in white.

For more information about Council services, please see our [website](#).

